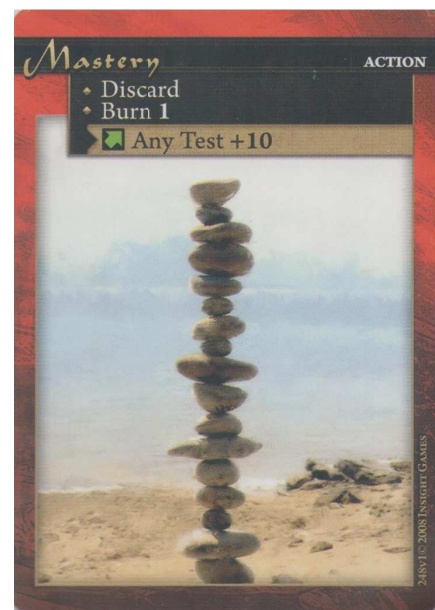
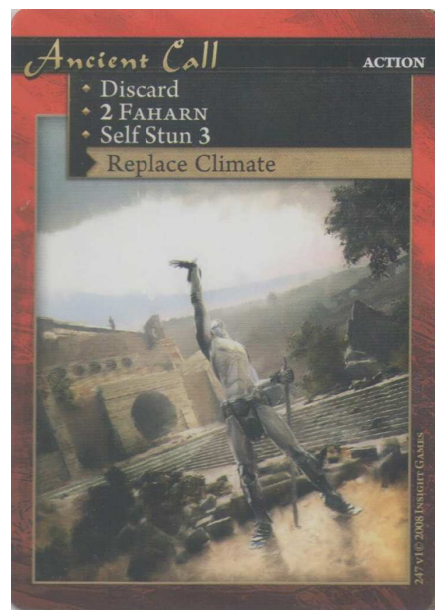
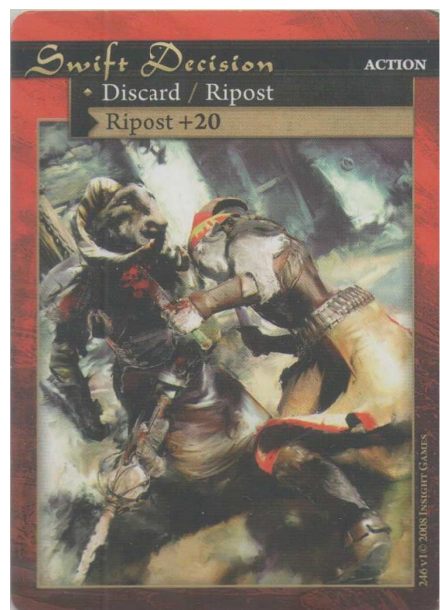
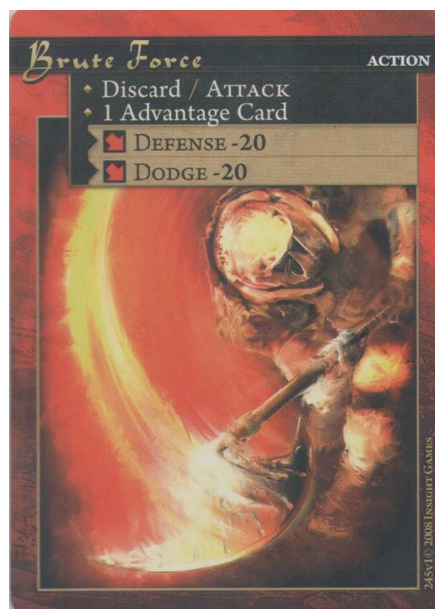
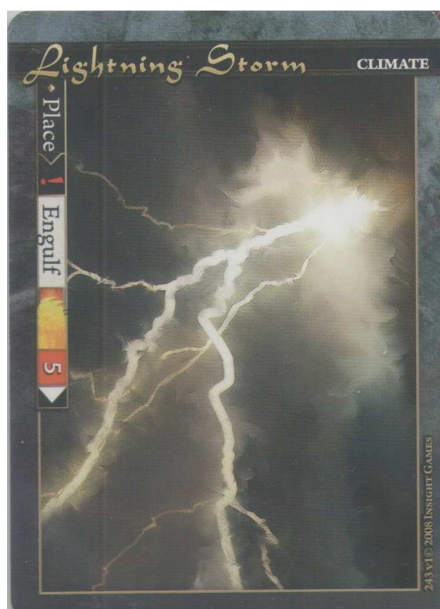
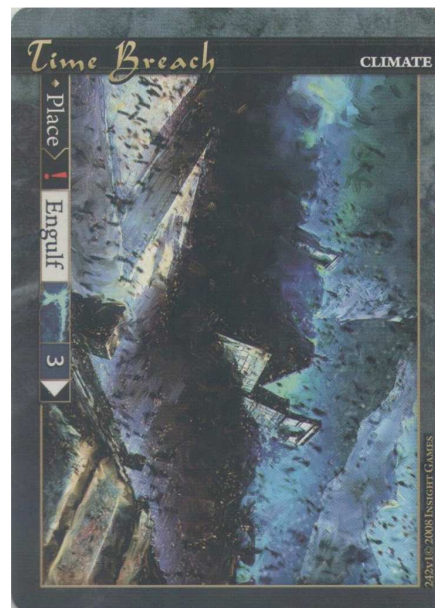
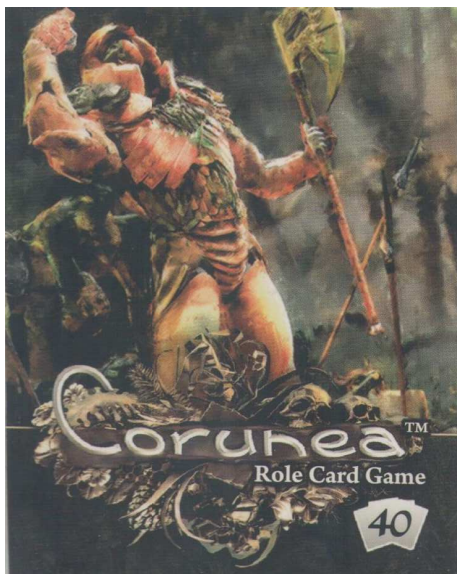
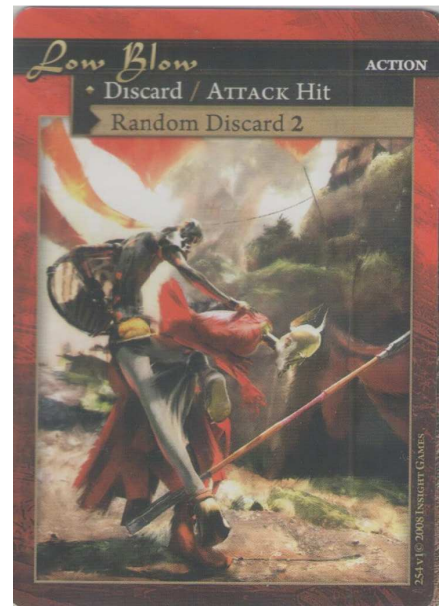
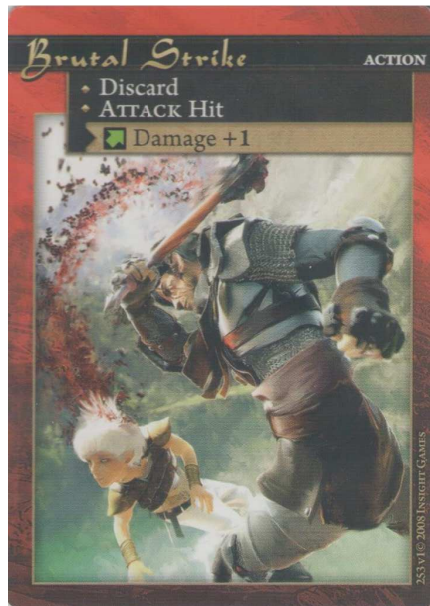
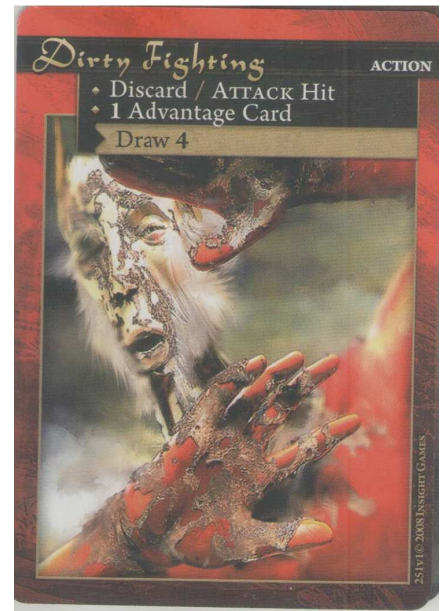
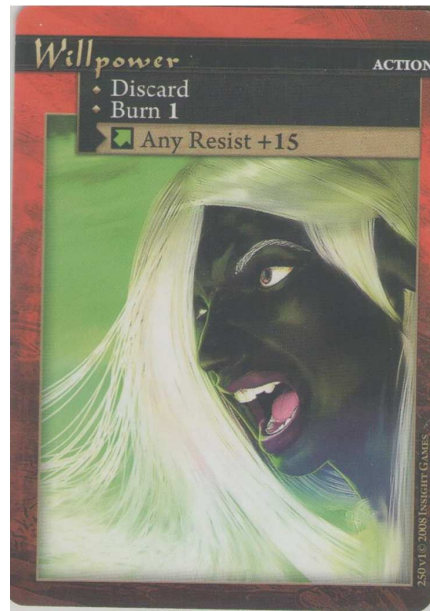
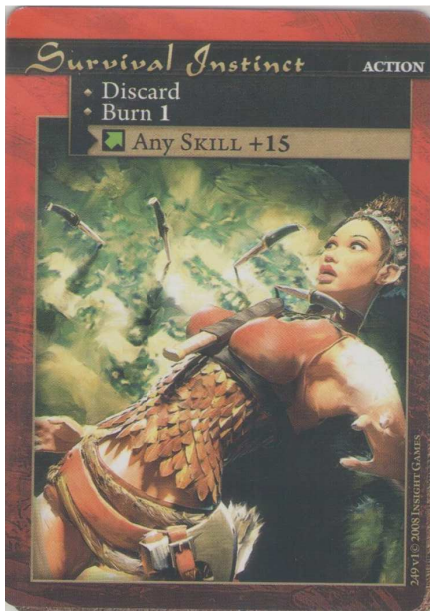
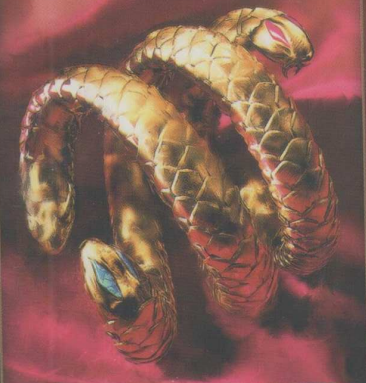






Leeching Torc ITEM

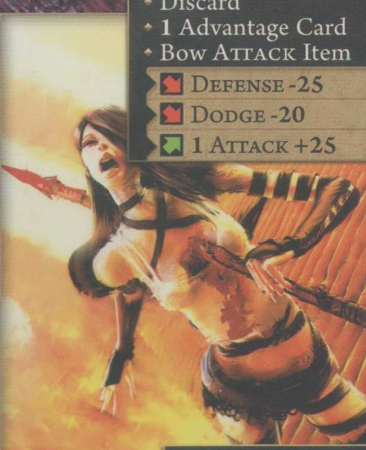


♦ Burn 3
 Failed Dice Switch
 ♦ 1 Life
 +2 +2

1 rank

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To the Heart MASTER ATTACK



♦ Discard
 ♦ 1 Advantage Card
 ♦ Bow ATTACK Item
 ♦ DEFENSE -25
 ♦ DODGE -20
 ♦ 1 ATTACK +25
 ♦ On Hit
 ♦ Damage +3

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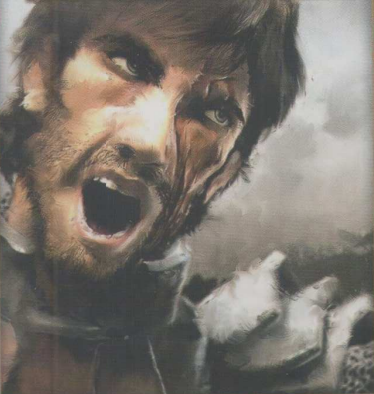
Battlefield Stance Defender ABILITY



♦ 1 LIFE / ATTACK / Once
 ♦ DEFENSE -20
 ♦ / 1 LIFE / After ATTACK
 1 Additional ATTACK +20
 ♦ / THROW
 ♦ DODGE -10

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Battle Cry Defender ACTION



♦ Discard
 ♦ Physical Damage
 +2
 Weakening 1

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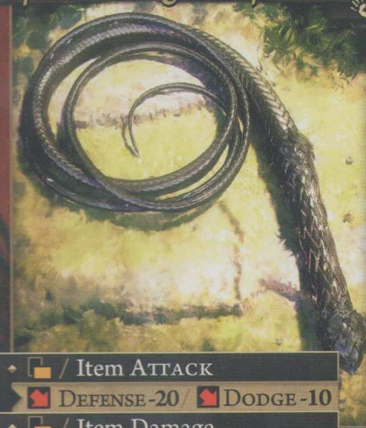
Life Force Warden ABILITY



♦ / Burn 2
 Any LIFE Regain 1
 ♦
 ♦ 1 Additional ARCHERY -10
 ♦ Burn 2 / Once
 Self Holding Clearance

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Spider Fang Whip Warden ATTACK ITEM



♦ / Item ATTACK
 ♦ DEFENSE -20 ♦ DODGE -10
 ♦ / Item Damage
 +3
 Contact 1 rank

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Secrets of Feathers Shade ABILITY



♦ Burn 3 / Once
 ♦ 1 Additional ARCHERY +10
 ♦ / ARCHERY or THROW / Burn 1
 ♦ DODGE -15
 ♦ / THROW
 ♦ THROW Critical +10

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Black Roses Shade SUBSTANCE



♦ Physical Wound Place
 ♦ SUSTAIN -5
 ♦ Periodic -1

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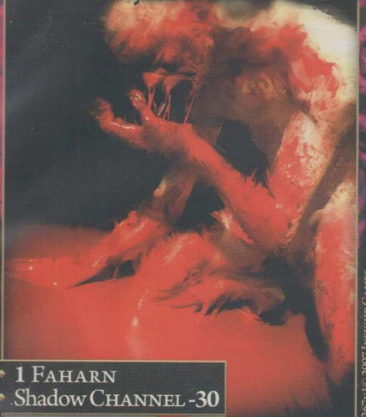
Cruelty Defiler ABILITY



♦ CHANNEL / 1 LIFE / Once
 FAHARN Regain 2
 ♦ / Wound / Burn 1
 LIFE Regain 1
 ♦ / Physical Wound
 -4

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Massive Rupture Defiler
SHADOW AFFLICTION



♦ 1 FAHARN
♦ Shadow CHANNEL -30

Resist: BODY **x2**

Place

Periodic **-4**

1 rank

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Tempest Heart Elementalist
ABILITY



♦ Burn 1

CHANNEL Critical +5

♦ / CHANNEL / Burn 1

Resist -10

♦ / CHANNEL / 1 Advantage Card

FAHARN Regain 2

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Tempest Heart Elementalist
ABILITY



♦ Burn 1

CHANNEL Critical +5

♦ / CHANNEL / Burn 1

Resist -10

♦ / CHANNEL / 1 Advantage Card

FAHARN Regain 2

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Wind Blast Elementalist
AIR SPELL



♦ 1 FAHARN
♦ Air CHANNEL -20

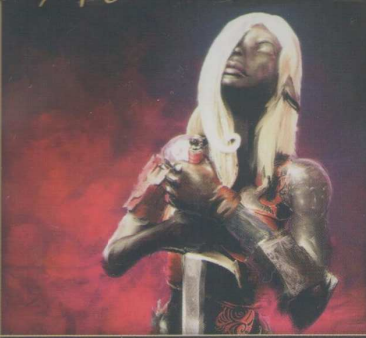
Resist: MOVE -20

Recoil

Contact 1 rank

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Way of Isolation Swordmaster
ABILITY



♦ Burn 1 / Once

Resist +15

♦ / 2 FAHARN

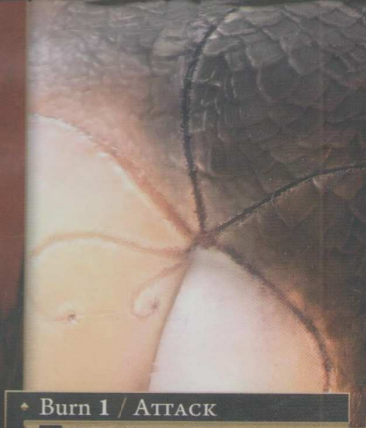
Discard 2 Burden Menace / Draw 1

♦ / Burn 1

+3 **+3**

2701 © 2008 INSIGHT GAMES

The First Scar Swordmaster
ITEM



♦ Burn 1 / ATTACK

DEFENSE -5

♦ 1 FAHARN / Hit / Once

Draw 2

1 rank

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The Second Scar Swordmaster
ITEM



♦ Burn 2 / ATTACK

DODGE -10

♦ 2 FAHARN / Once

SUSTAIN +35

1 rank

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Keeper of the Dreams Wild
ALLEGIANCE



15

♦ 1 FAHARN

Any CHANNEL +10

♦ 1 FAHARN / After CHANNEL / Once

1 Additional CHANNEL -20

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Eternal Guardian Fallen
ALLEGIANCE



8

♦ Burn 1

Any SUSTAIN +20

♦ Burn 2 / Physical Wound / Once

Weakening **-1**

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